

# Anti-Persistence on Persistent Storage: History-Independent Sparse Tables and Dictionaries

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# History Can Be as Important as Content

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The text uncovered within an electronic document airs old secrets.

A classified 1954 CIA file recently released on the web in redacted form by the New Times, is being re-released by a noted cypherpunk archivist with the names of foreign restored, courtesy of a blunder in the method the newspaper used to conceal that information.

The Times released the report titled "Overthrow of Premier Mossadeq of Iran" on site Sunday. The document details the secret history of CIA and British officials' efforts to engineer the 1953 coup that overthrew Iran's elected leadership. It shed throughout the cold war.

Britain's leaking secret operations in a compromised Government department put to technical error, which allowed anyone to another document to reveal the sensitive information.

SC MAGAZINE

SECURITY IS POWERED BY SC MAGAZINE

0 Comments

(those underlined indicate the individuals who were known to the station to be engaged in the coup attempt):

Rumors circulated to the effect that the arrested officers were to be hanged on 20 August, and throughout the unit commands of the Tehran garrison, the police, and the gendarmerie, officers met to discuss the situation. Several of them resolved to risk all to attempt to rescue their friends.

54  
S E C R E T

TOP SECRET//COMINT//REL TO USA, FVEY

(U) Converged Analysis of Smartphone Devices

Identification/Processing/Tasking – All in a day's work

May 2010

TOP SECRET//COMINT//REL TO USA, FVEY

Smartphone

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# Systems sacrifice security for I/O efficiency

- Example: Microsoft Word “Fast Save” appends edit log to document

Original Document

Edit Log

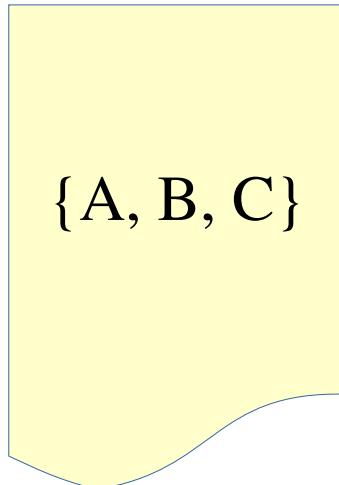
- Adversary can recover old versions of the document
- 10-30% of Word documents online have “Fast Save” data

# History-Independent Data Structures

[Naor & Teague '01]

[Blelloch & Golovin '07] [Buchbinder & Petrank '03] [Bajaj, Chakrabati, Sion '15] [Bajaj & Sion '13] [Molnar, Kohno, Sastry, Wagner '06] [Moran, Naor, Segev '07] [Naor, Segev, Wieder '08] [Roche, Aviv, Choi '15] [Tzouramanis '12] [Golovin '08, '09, '10]

- Bit representation reveals no additional info about past states of the data structure
- Example:



Observer cannot infer sequence of operations leading to current state

- |            |            |
|------------|------------|
| 1.Insert A | 1.Insert C |
| 2.Insert B | 2.Insert B |
| 3.Insert C | 3.Insert A |
| 4.Insert D |            |
| 5.Delete D |            |

# This Paper: I/O-Efficient History-Independent Data Structures

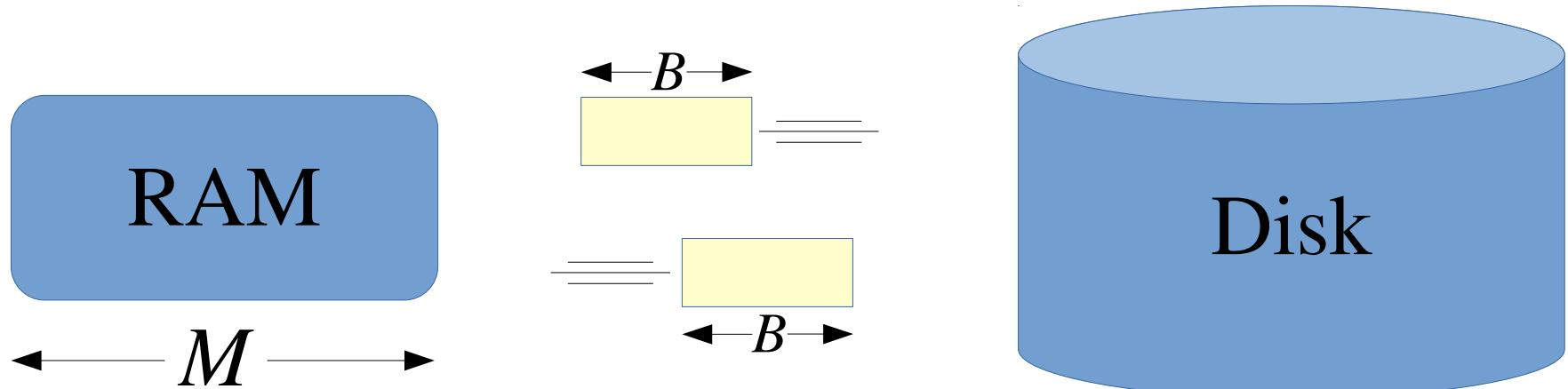
- Three history-independent data structures
  - Packed Memory Array (PMA)
  - Cache-oblivious B-tree
  - External-memory skip list
- Same computational and I/O complexities as non-HI versions

# This Paper: I/O-Efficient History-Independent Data Structures

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# Disk Access Machine (DAM) Model [Aggarwal & Vitter '88]

- Data is transferred in blocks between RAM and disk, and time is measured in terms of block transfers
  - Time bounds parameterized by block size  $B$ , memory size  $M$ , data size  $N$
- Accessing cached blocks costs 0 time, uncached blocks cost 1



# Packed Memory Arrays

[Itai, Konheim, Rodeh '81] [Bender, Demaine,

Farach-Colton '00] [Katriel '02] [Willard '82]

- Maintain a dynamic array in physical order
- Leave gaps for future insertions
  - Amortized insertion/deletion I/O cost:  $O\left(\frac{\log^2 N}{B}\right)$
  - Better than B-tree  $O(\log_B N)$  when  $\log N < B / \log B$
- Space:  $O(N)$
- Lookups:  $O(\log_B N)$

Range queries of  $k$  items:  $O(k/B)$  I/Os

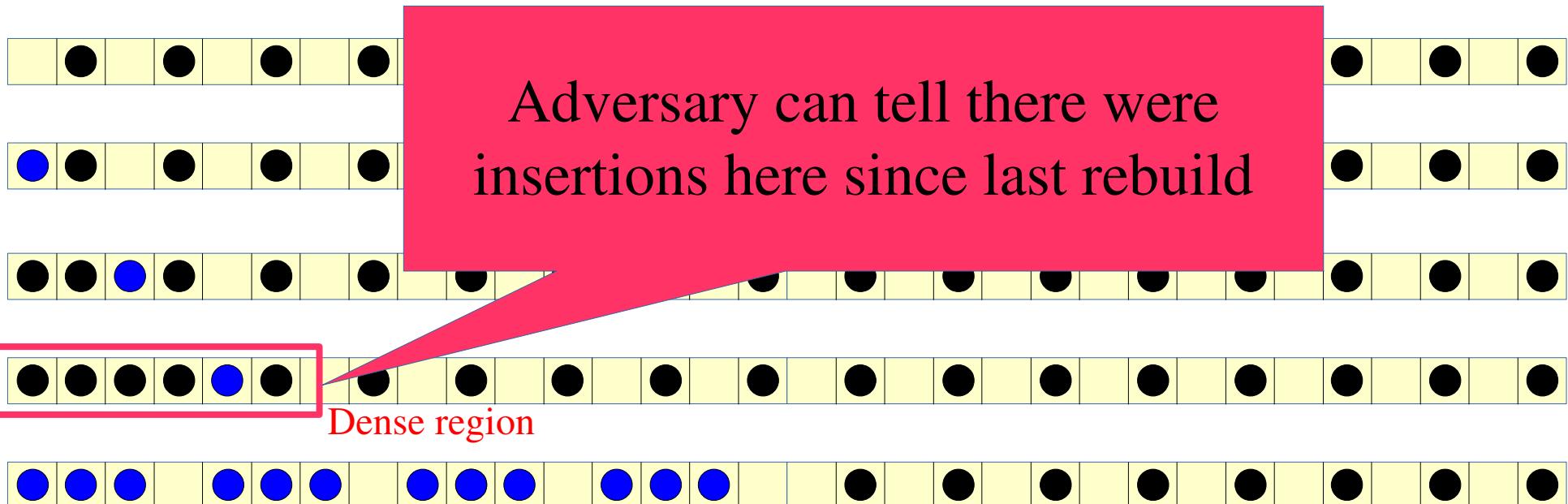


Physical array

Useful building block for other data structures, e.g. cache-oblivious B-trees

# Current PMAs are Inherently History Dependent

- PMAs redistribute elements when a region gets too “dense”



# The Challenge of Building a HI PMA

Inserts



Rebuilds



Elements  
Evenly  
Distributed



# A History-Independent PMA

1. Initial element layout

2. Handling insertions/deletions

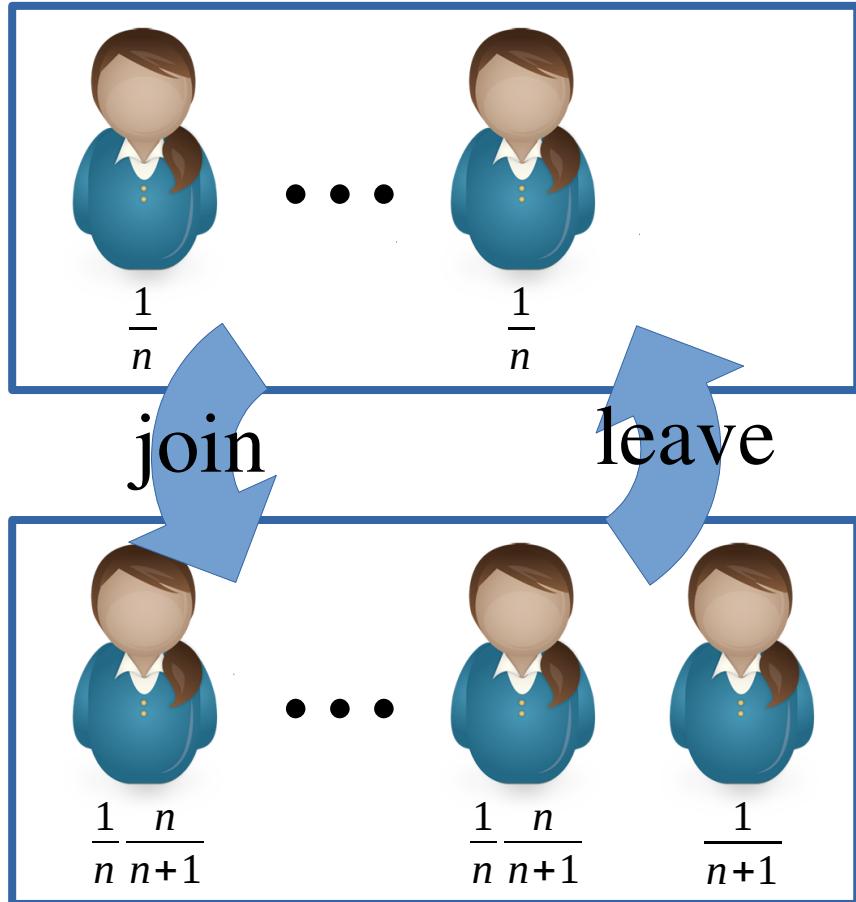


Reservoir  
Sampling

# Reservoir Sampling with Joins & Leaves [Vitter '85]

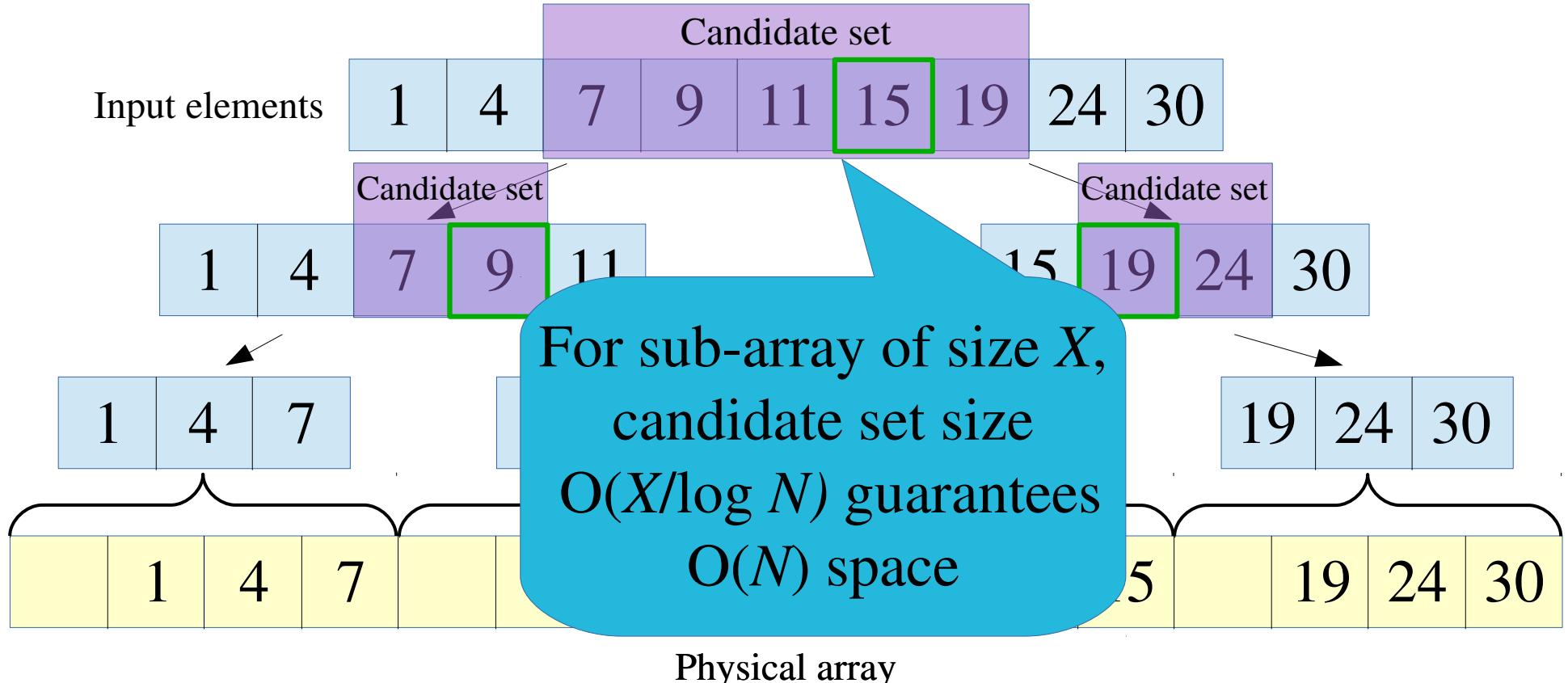
- Two goals:
    - Maintain a club leader uniformly randomly from all current club members
    - Make leader changes rare as members join and leave
1. Elect new member w/ prob  $1/(n+1)$
  2. Elect new leader when leader leaves

Prob[leader changes]  $\approx 1/n$

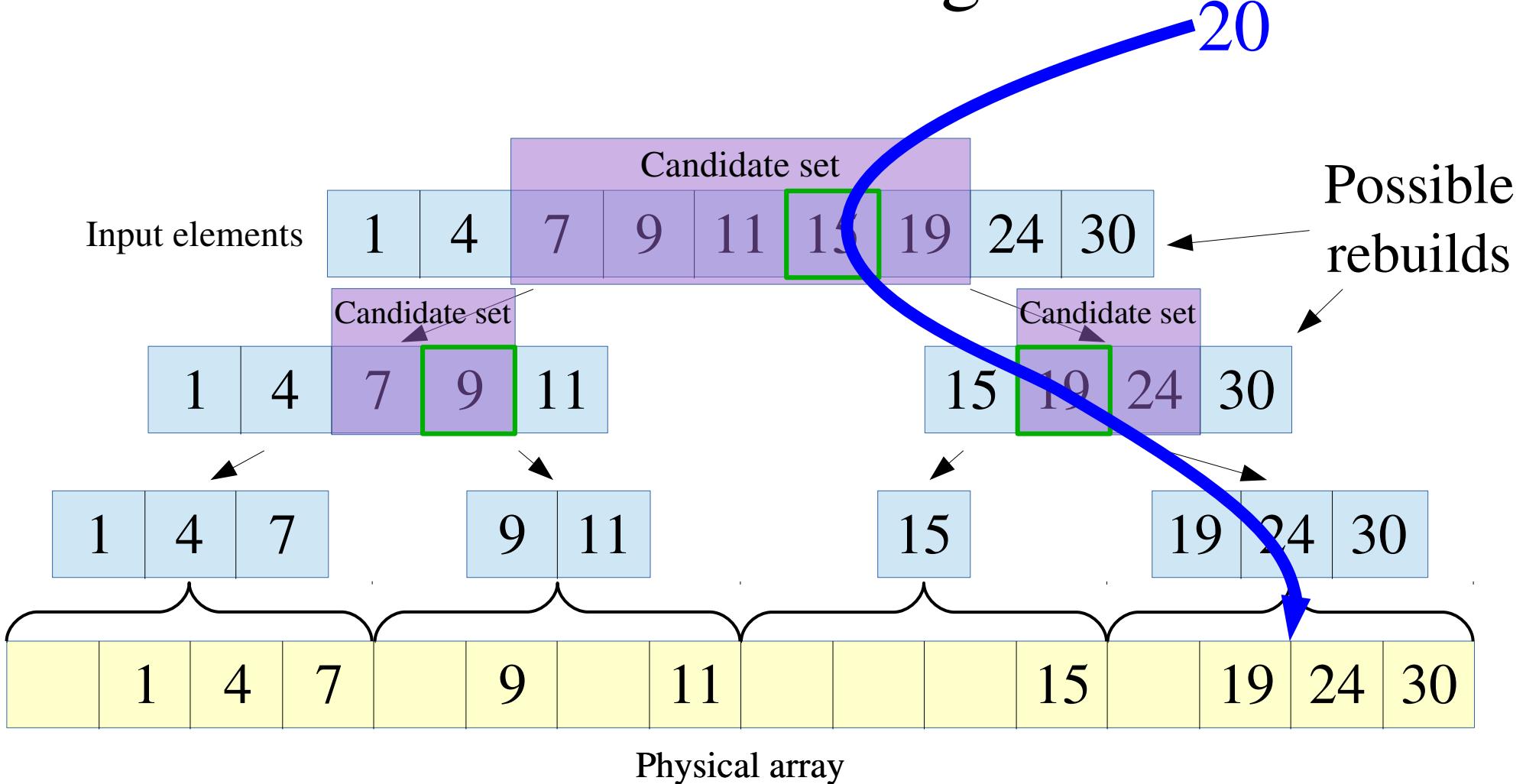


# HI PMA: Building from Scratch

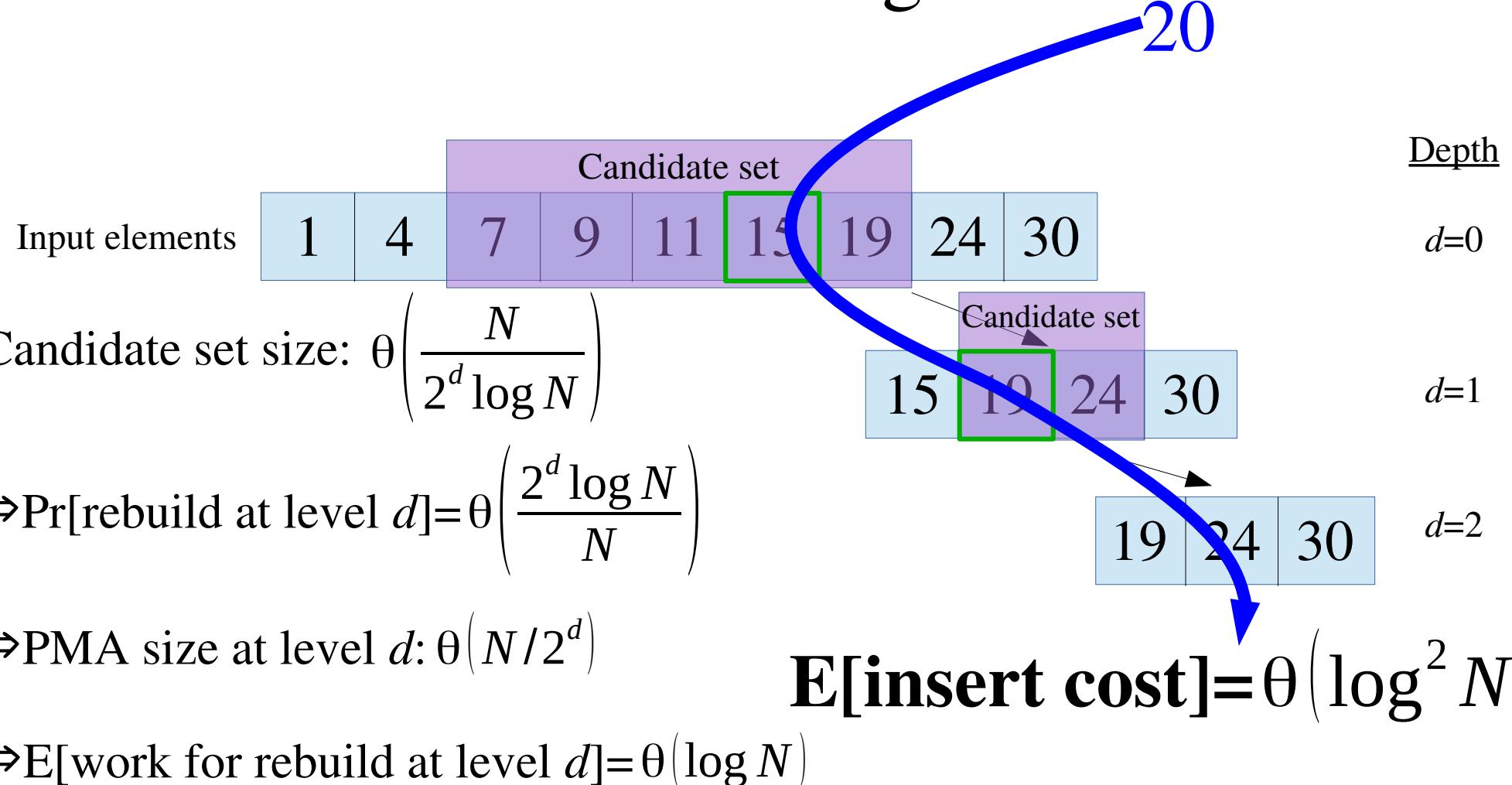
Idea: Use reservoir sampling to select where to split elements  
Rebuilding a PMA of  $N$  elements takes  $O(N)$  work among physical slots



# HI PMA: Handling Inserts



# HI PMA: Handling Inserts



# Conclusions

- We can have history independence and I/O efficiency
  - HI packed memory array
  - HI cache-oblivious B-tree
  - HI skip list
- Same amortized complexities as non-HI versions w.h.p.
- Opportunity: applications
  - Secure delete in file systems
  - Privacy-preserving documents
  - Mobile devices
  - Correctness testing
  - Concurrency