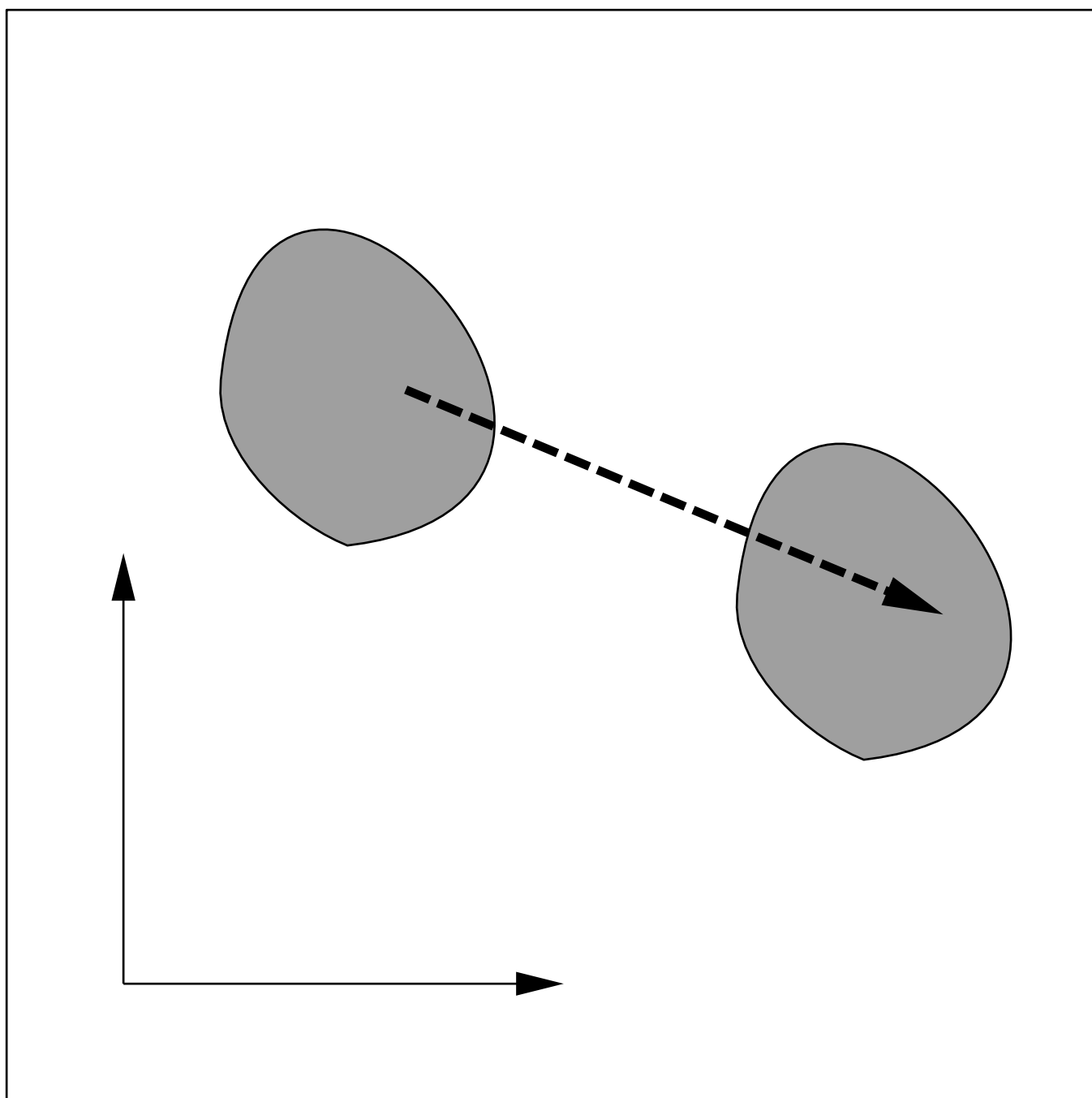


2D Translation



2D Translation

- Current position

$$\mathbf{p} = \begin{bmatrix} x \\ y \end{bmatrix}$$

- New position (after translation)

$$\mathbf{p}' = \begin{bmatrix} x' \\ y' \end{bmatrix}$$

- Translation operation

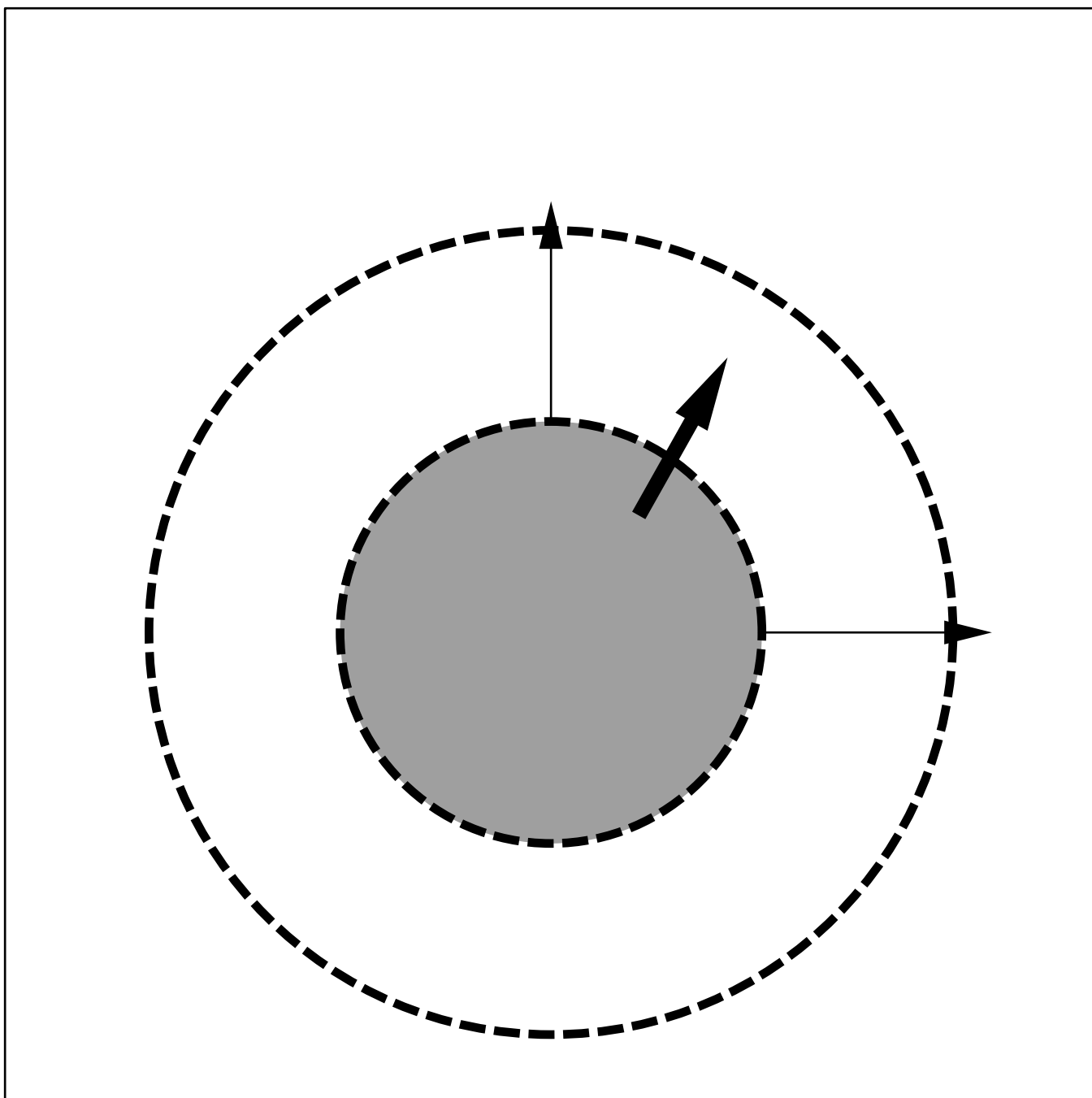
$$T(\delta x, \delta y) = \begin{bmatrix} \delta x \\ \delta y \end{bmatrix}$$

$$\mathbf{p} + T(\delta x, \delta y) = \mathbf{p}'$$

$$x' = x + \delta x$$

$$y' = y + \delta y$$

2D Scaling



2D Scaling

- Current position

$$\mathbf{p} = \begin{bmatrix} x \\ y \end{bmatrix}$$

- New position

$$\mathbf{p}' = \begin{bmatrix} s_x x \\ s_y y \end{bmatrix}$$

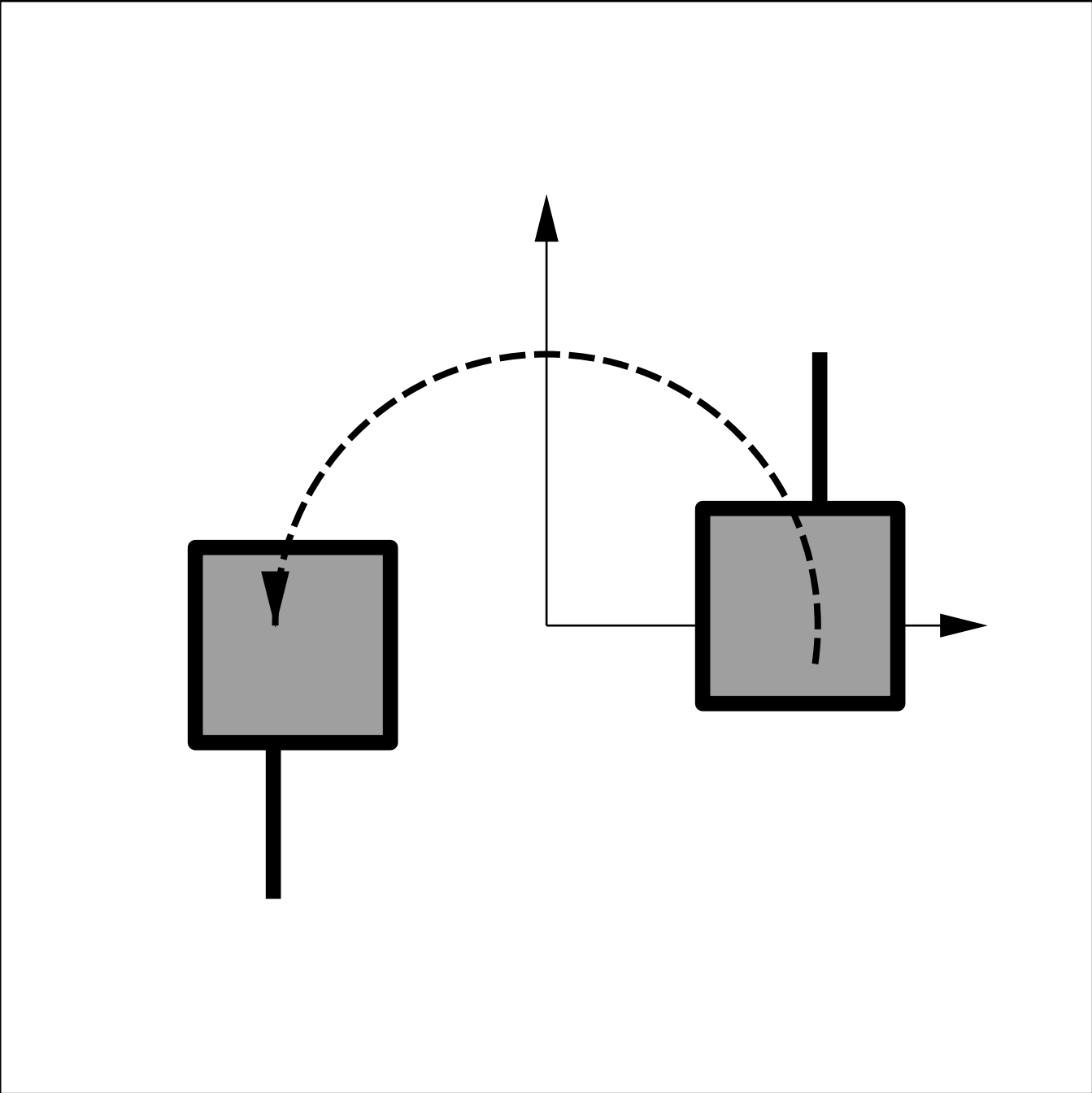
- Scaling operation

$$S(s_x, s_y) = \begin{bmatrix} s_x & 0 \\ 0 & s_y \end{bmatrix}$$

$$S(s_x, s_y)\mathbf{p} = \mathbf{p}'$$

- Matrix multiplication

2D Rotation



2D Rotation

- Current position

$$\mathbf{p} = \begin{bmatrix} x \\ y \end{bmatrix}$$

- New position

$$\mathbf{p}' = \begin{bmatrix} x' \\ y' \end{bmatrix}$$

- Rotation operation

$$R(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

$$R(\theta)\mathbf{p} = \mathbf{p}'$$

$$\mathbf{p}' = \begin{bmatrix} x \cos(\theta) - y \sin(\theta) \\ x \sin(\theta) + y \cos(\theta) \end{bmatrix}$$

- Positive angles are “counter-clockwise”!

- **Derivation of rotation**

$$x = r \cos(\theta_1)$$

$$y = r \sin(\theta_1)$$

- **Rotate θ_2**

$$x' = r \cos(\theta_1 + \theta_2)$$

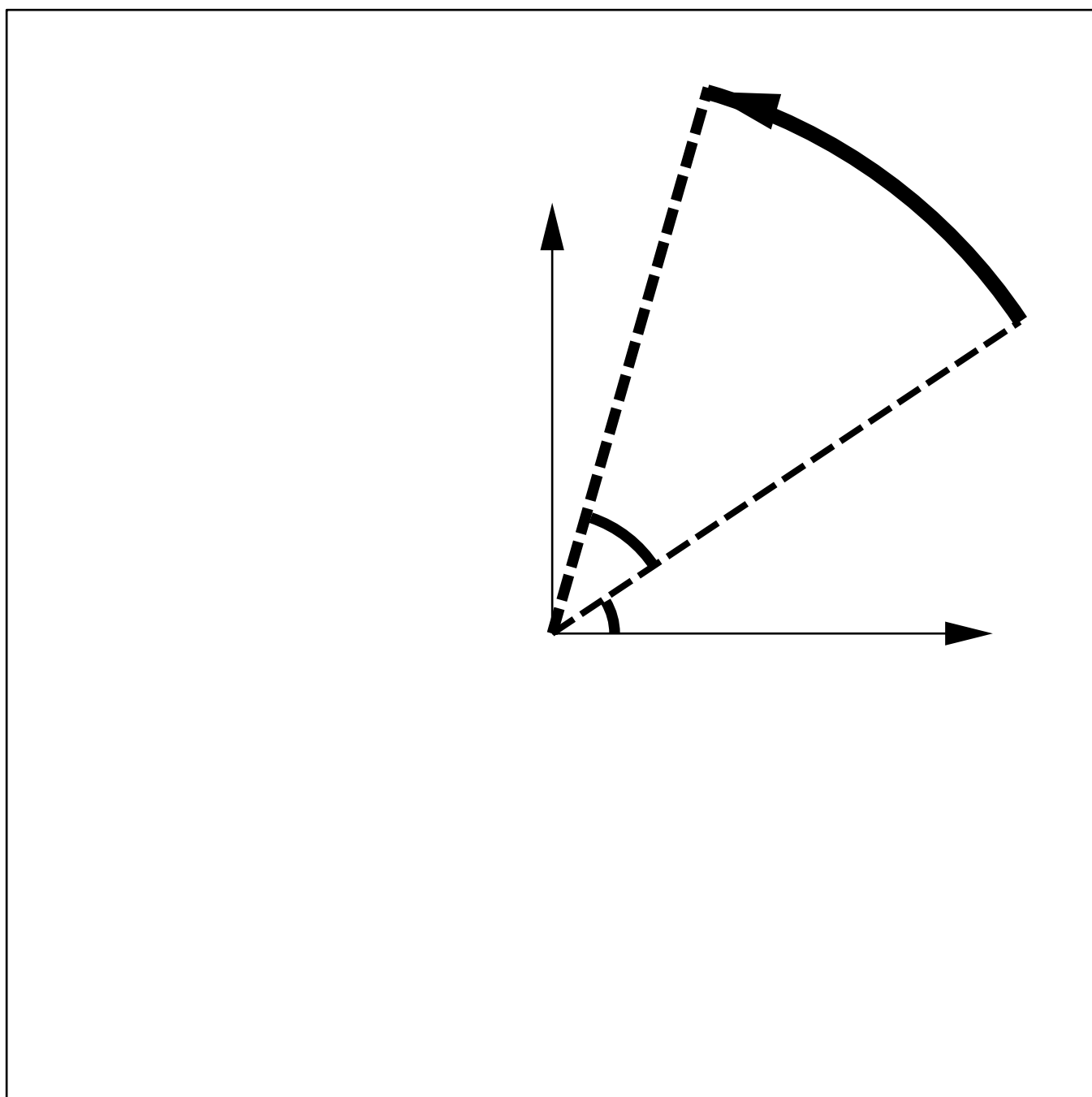
$$y' = r \sin(\theta_1 + \theta_2)$$

- **Observation (important results from trigonometry)!**

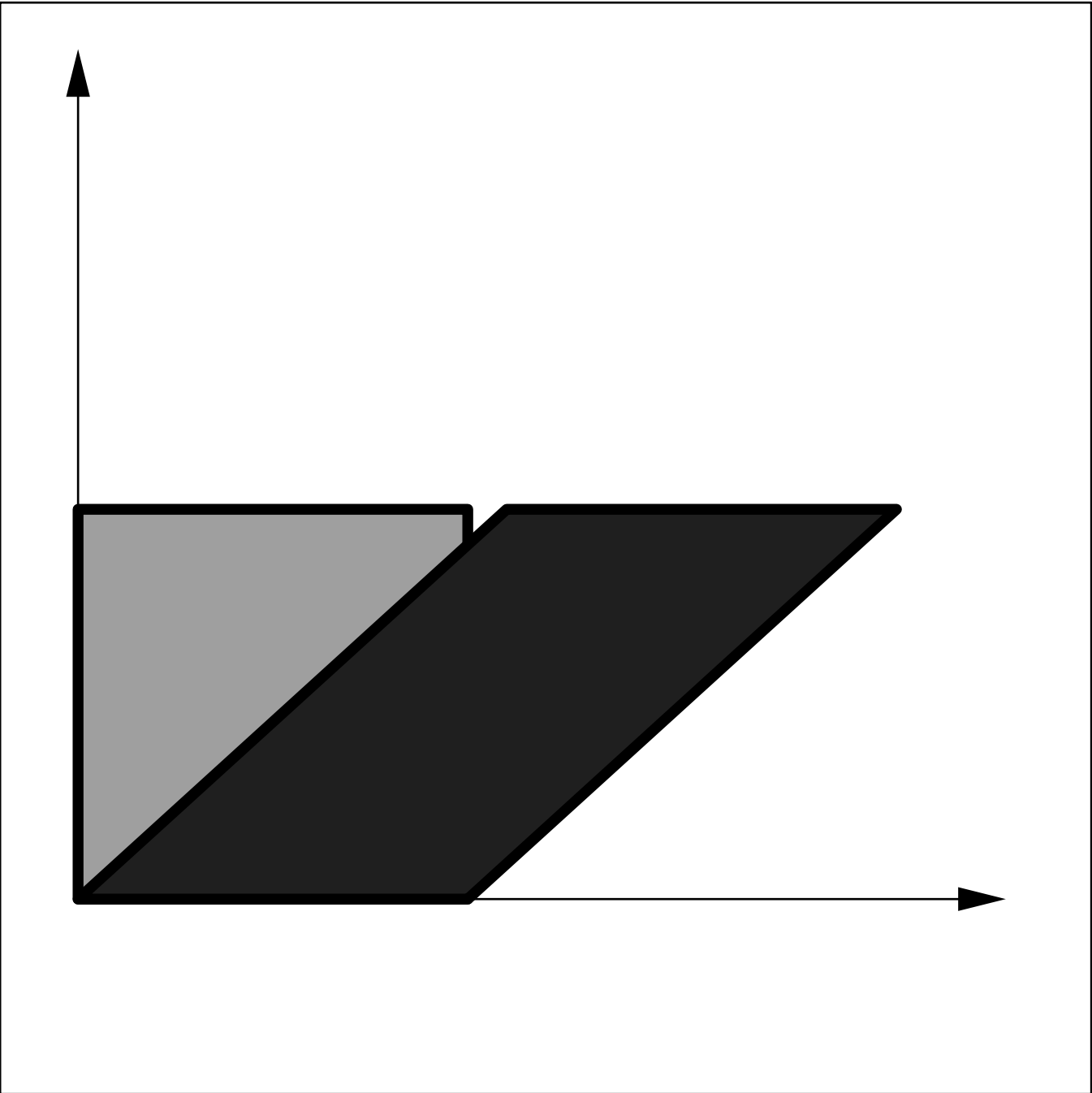
$$x' = r \cos(\theta_1) \cos(\theta_2) - r \sin(\theta_1) \sin(\theta_2)$$

$$y' = r \cos(\theta_1) \sin(\theta_2) + r \sin(\theta_1) \cos(\theta_2)$$

2D Rotation



2D Shear



2D Shear

- Current position

$$\mathbf{p} = \begin{bmatrix} x \\ y \end{bmatrix}$$

$$\mathbf{p}' = \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} x + ay \\ y \end{bmatrix}$$

- Shear operation

$$Sh_x(a) = \begin{bmatrix} 1 & a \\ 0 & 1 \end{bmatrix}$$

$$\mathbf{p}' = Sh_x(a)\mathbf{p}$$

- Geometric meaning

- Shear operation along y axis

$$Sh_y(b) = \begin{bmatrix} 1 & 0 \\ b & 1 \end{bmatrix}$$

$$\mathbf{p}' = Sh_y(b)\mathbf{p} = \begin{bmatrix} x \\ bx + y \end{bmatrix}$$

- **Geometric meaning !**
- **Consider more complicated cases!**
Various examples are shown in the class!