

OSLAB ID1:			
SBU ID1:			
OSLAB ID2:			
SBU ID2:			
GRADER:	Zhichao Li and Krishna Nibhanupudi		
GRADING DATE:			
GENERAL COMMENTS:			
Coding Style, Compilation, Mounting (10)	Points	Max	Comments
Your code is written in good kernel style, compiles without warnings/errors. File system mounts/unmounts smoothly with required options and checks for incorrect options. No messages in the log in case of running in the non-debug mode.		10	
Functionality (50)	Points	Max	Comments
After mounting wrapfs on the clean lower file system, user is able to create and write to all kind of files and file trees. The information is readable from the created files and corresponds to what was written.		10	
non-regular files such as pipes, etc. still work with wrapfs.		5	
All the file ops work correctly		15	
The file system stays the same after unmounting. No extra data is stored in the underlying FS.		10	
mmap() works as per the semantics(provide a hook for mmap, so wrapfs functions get called on mmap)		10	
Reliability and Effectiveness (25)	Points	Max	Comments
Each (different) kernel crash costs 3 points		0	
No memory leaks noticed		5	
No (possible) deadlocks/races noticed		7	
Multiple test suites run smoothly (LTP, FSX, racer). FS stay intact after all caches are flushed.		8	
Passes stress test like Linux kernel compilation.		5	
Documentation and Submission (15)	Points	Max	Comments
README is clean and readable. Describes the design and reasons it. No important problems are missed. (All design decisions pertaining to functionality are documented).		10	

Followed CVS submission guidelines properly: -5 points penalty for improper submission (missing files, compiled code submitted, etc.)		0	
Submission on time: deduct 1 point for every late hour		0	
Grader discretion: +/- 5 points for particularly clever/poor solution		5	
Total	0	100	
EXTRA CREDIT	Points	Max	
Additional Features over the base assignment (grader discretion) and documented in readme		10	
The lower inode/dentries are the same as wrapfs inode/dentries.		10	
Total of Extra Credit	0	20	