

The Emergence of Sparse Spanner and Greedy Well-Separated Pair Decomposition

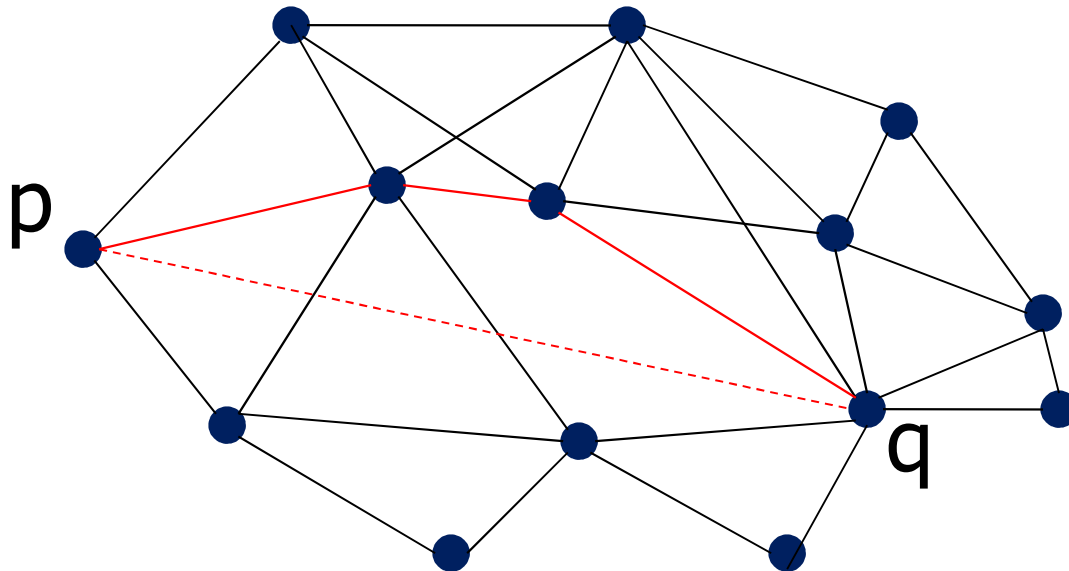
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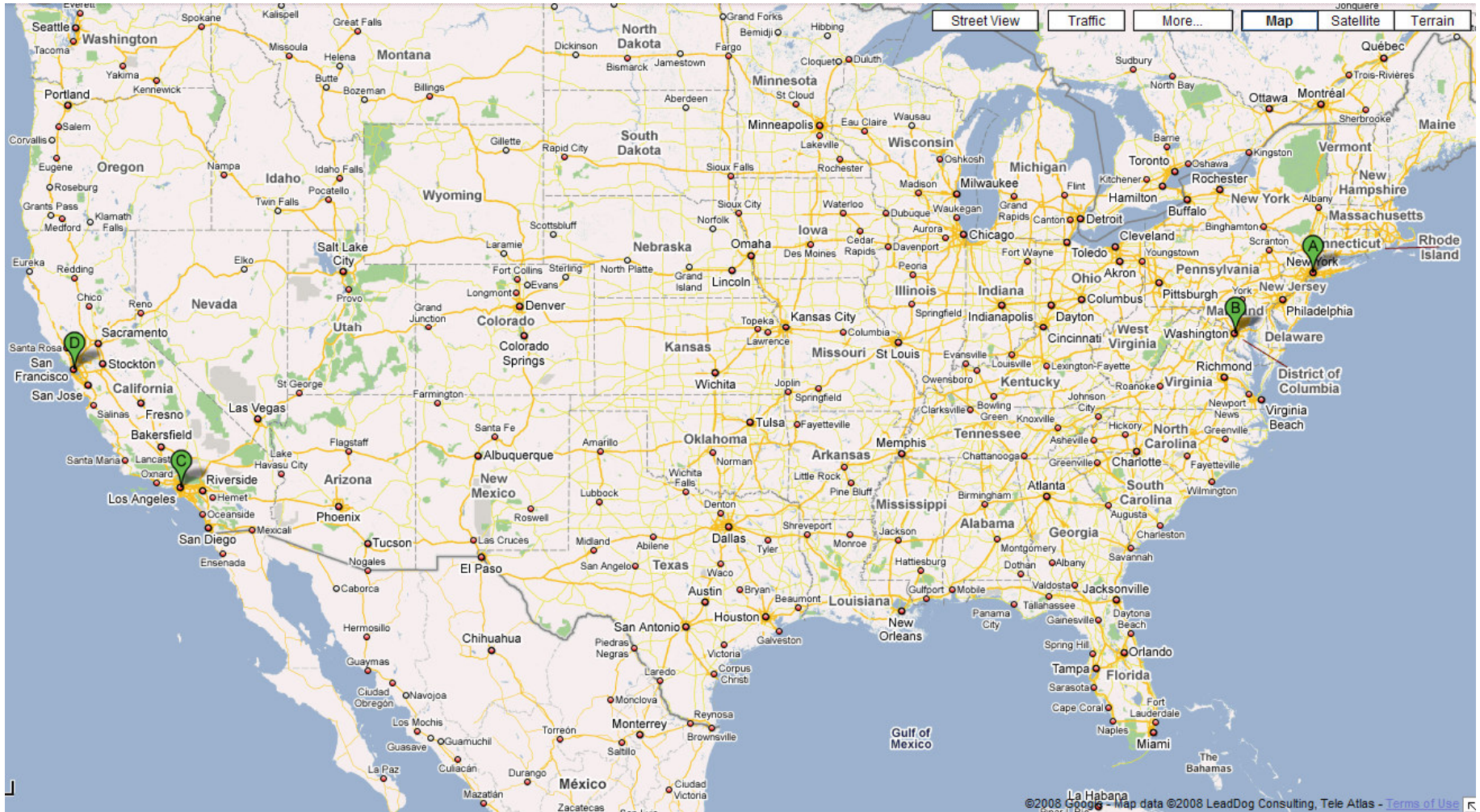
SWAT 2010

t-Spanner

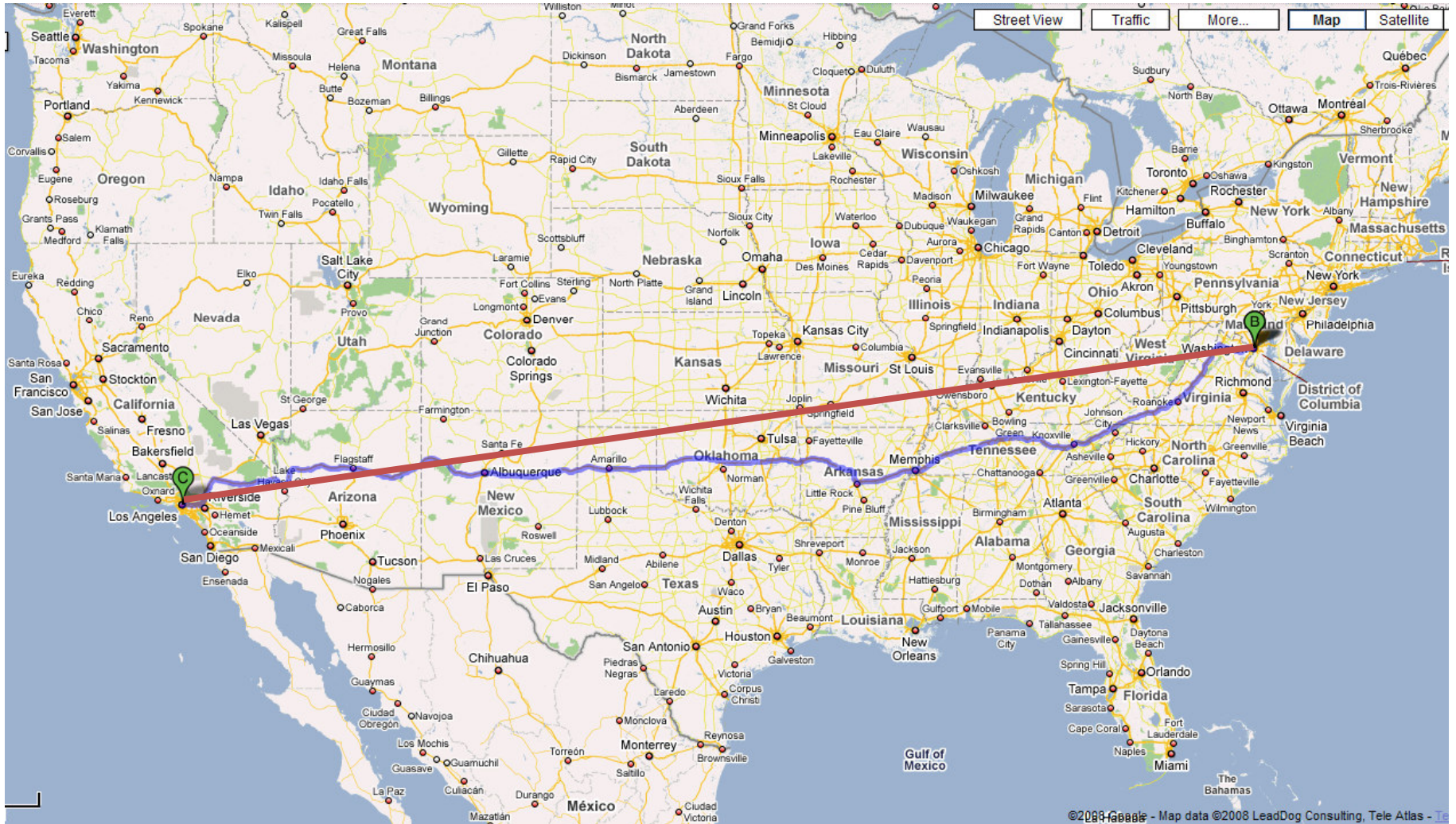
- Definition
 - A geometric graph G of a set of points P , the shortest path between any two points p, q in G has length at most $t |pq|$.



Good Spanners in Reality



Good Spanners in Reality



Good Spanners in Reality

- There are many good spanners in reality
 - Road network
 - Flight network
 - Internet backbone.
- They are
 - Not build at the same time.
 - Not owned by the same authority.
- Q: how does a good spanner emerge?

How does a sparse spanner emerge?

- A set of **distributed** agents in \mathbb{R}^2 want to build a **sparse spanner** graph.
 - No global coordination.
 - Edges are not necessarily built all at the same time.
- A simple rule to tell whether an edge should be built or not?

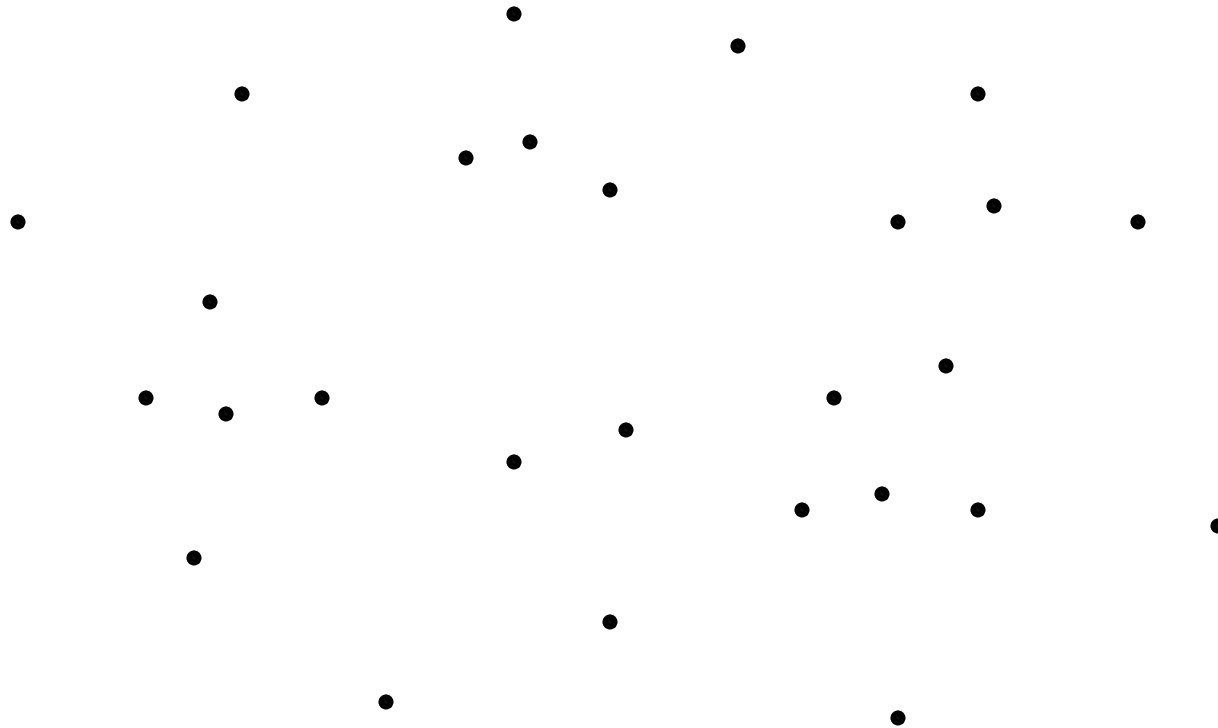
Good Spanners in Reality



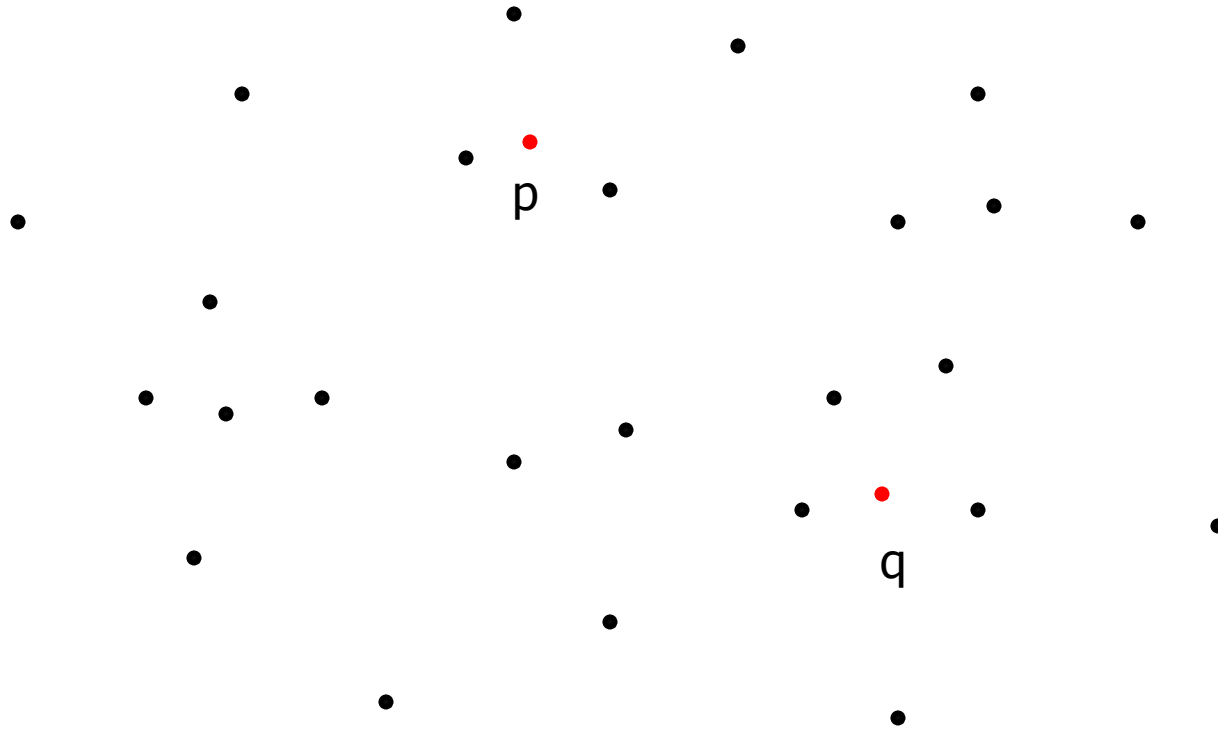
Emergence of Sparse Spanner

- A de-centralized algorithm:
 - Each node **p** performs the following operation when considering build an edge to **q**:
 - Check where there is already an edge $p'q'$ such that p and q are within distance $|p'q'|/(2(s+1))$ from p' , q' respectively.
 - If so, p does not build the edge to q
 - Otherwise, p will build the edge to q
 - Continue until all pairs are checked.
 - The orders of the edges checked do not matter.

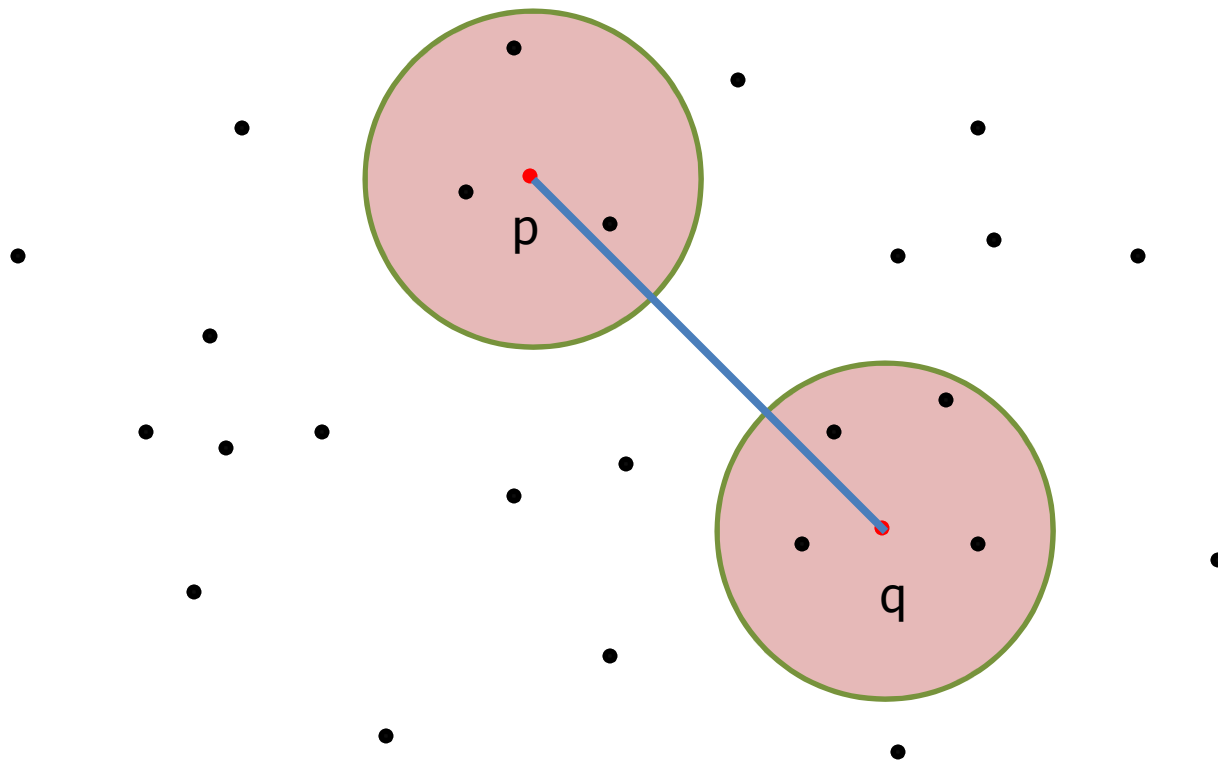
An Example



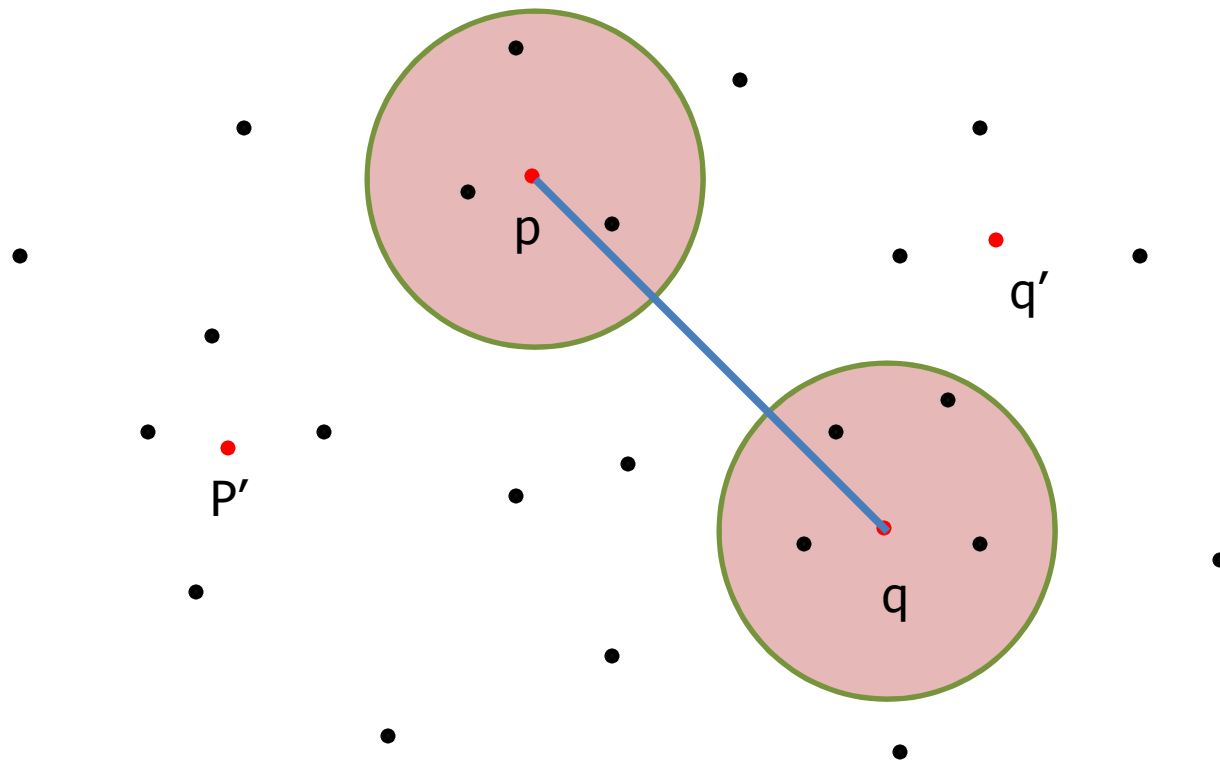
An Example



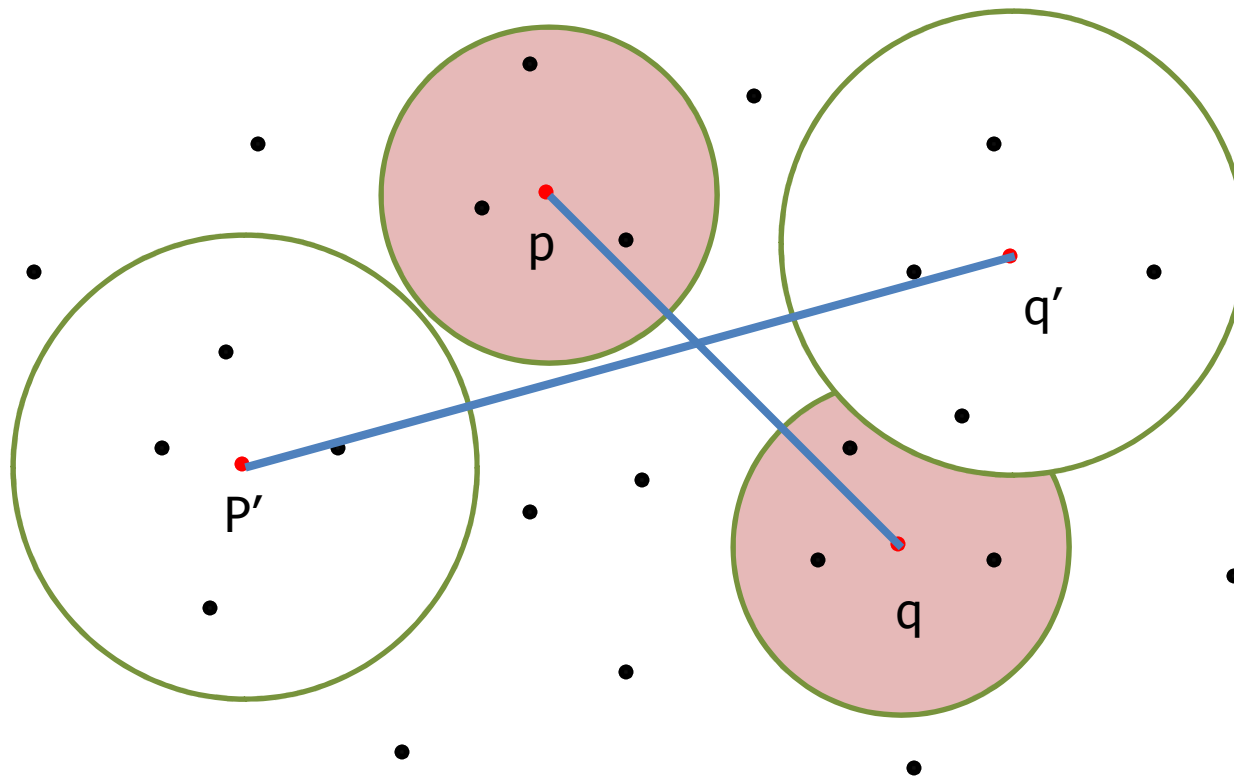
An Example



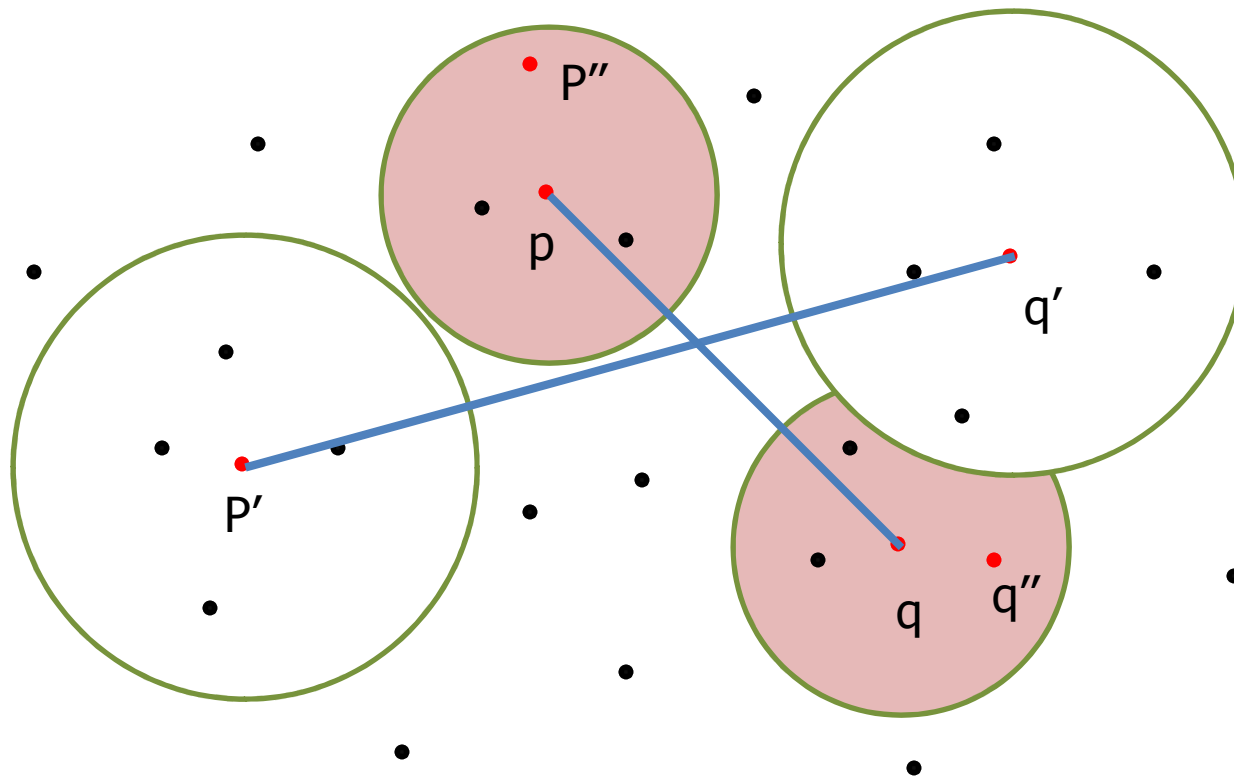
An Example



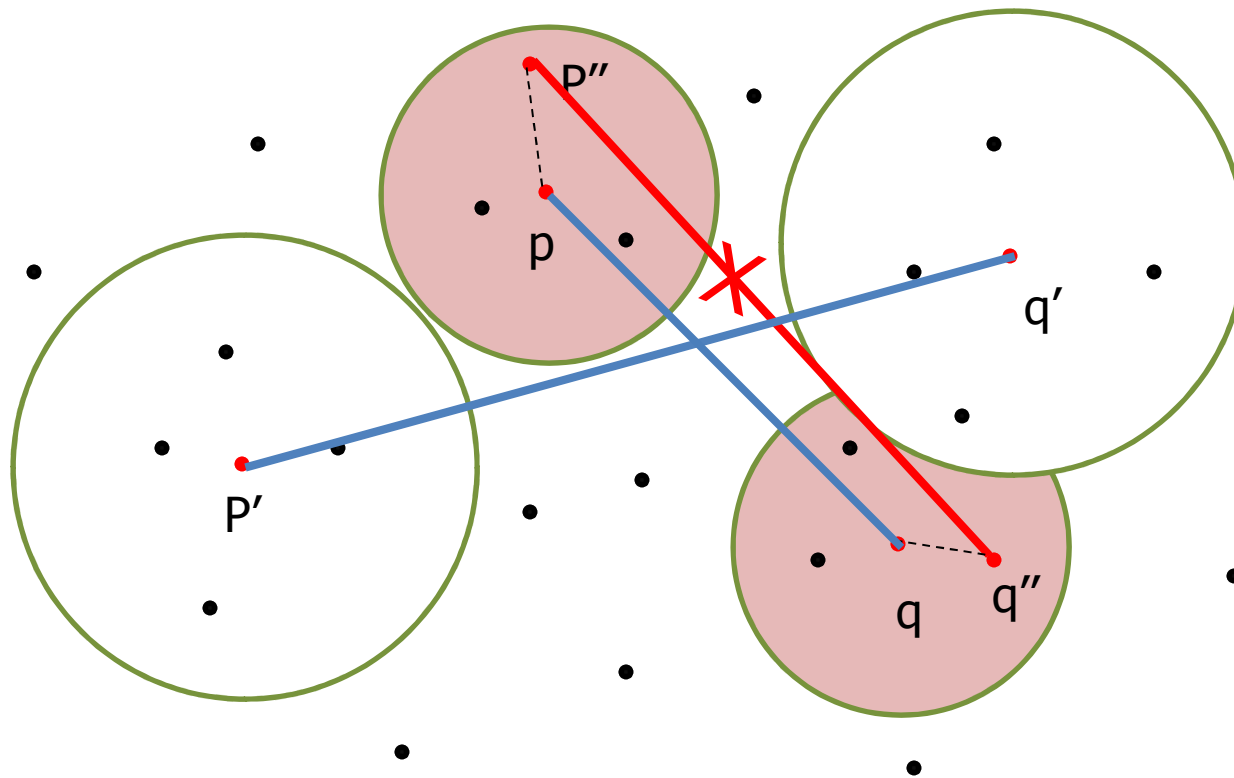
An Example



An Example



An Example



Spanner Properties

- The graph constructed is a spanner
 - Stretch factor $(s+1)/(s-1) \rightarrow 1+\epsilon$
 - Number of edges: $O(ns^d) \rightarrow O(n/\epsilon^d)$
 - Maximal degree: $O(\lg \alpha s^d)$, α is aspect ratio.
Average degree: $O(s^d)$
 - Total weight: $O(\lg \alpha |MST| s^{d+1})$
 - # hops for p,q : $2 |pq|^{1/(1+\lg s)}$

Next: Proof Sketch

- Connection to a greedy algorithm for well-separated pair decomposition (WSPD).
- Connection to the deformable spanner (GGN'04 SoCG).

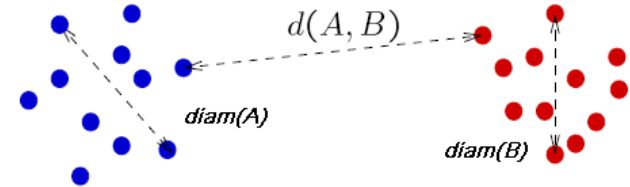
Well-separated pair decomposition

- Point sets A, B are **s-well-separated** if

$$d(A, B) \geq s \cdot \max(\text{diam}(A), \text{diam}(B))$$

- Diameter $\text{diam}(A) = \max_{p, q \in A} d(p, q)$

- Distance $d(A, B) = \min_{p \in A, q \in B} d(p, q)$



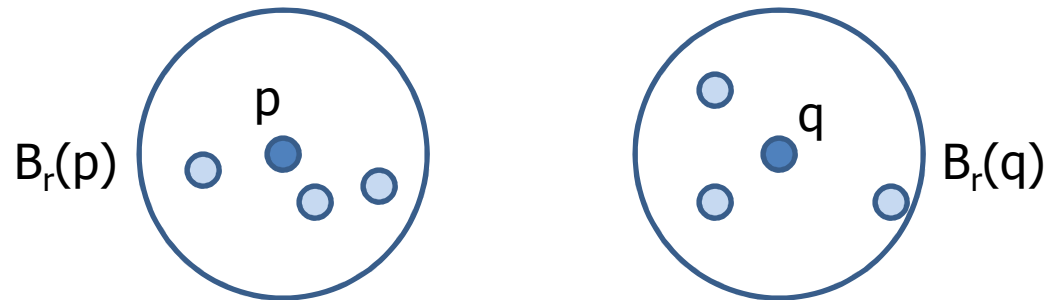
- For a set S of points, a set of pairs $P = \{(A_i, B_i)\}$, is **s-well-separated pair decomposition** (WSPD) of S if

- (A_i, B_i) is s-well-separated.

- For any two points $p \neq q \in S$, there exists i such that $p \in A_i, q \in B_i$.

Greedy Algorithm for WSPD

- Choose an arbitrary “uncovered” pair (p, q) .
- Include the “dumb-bell ” pair of point set $B_r(p)$ and $B_r(q)$, with $r = |pq|/(2+2s)$



- Repeat the above steps until every pair of points is covered.
- Note: # pairs = # spanner edges = $\mathbf{O}(n/\epsilon^d)$.

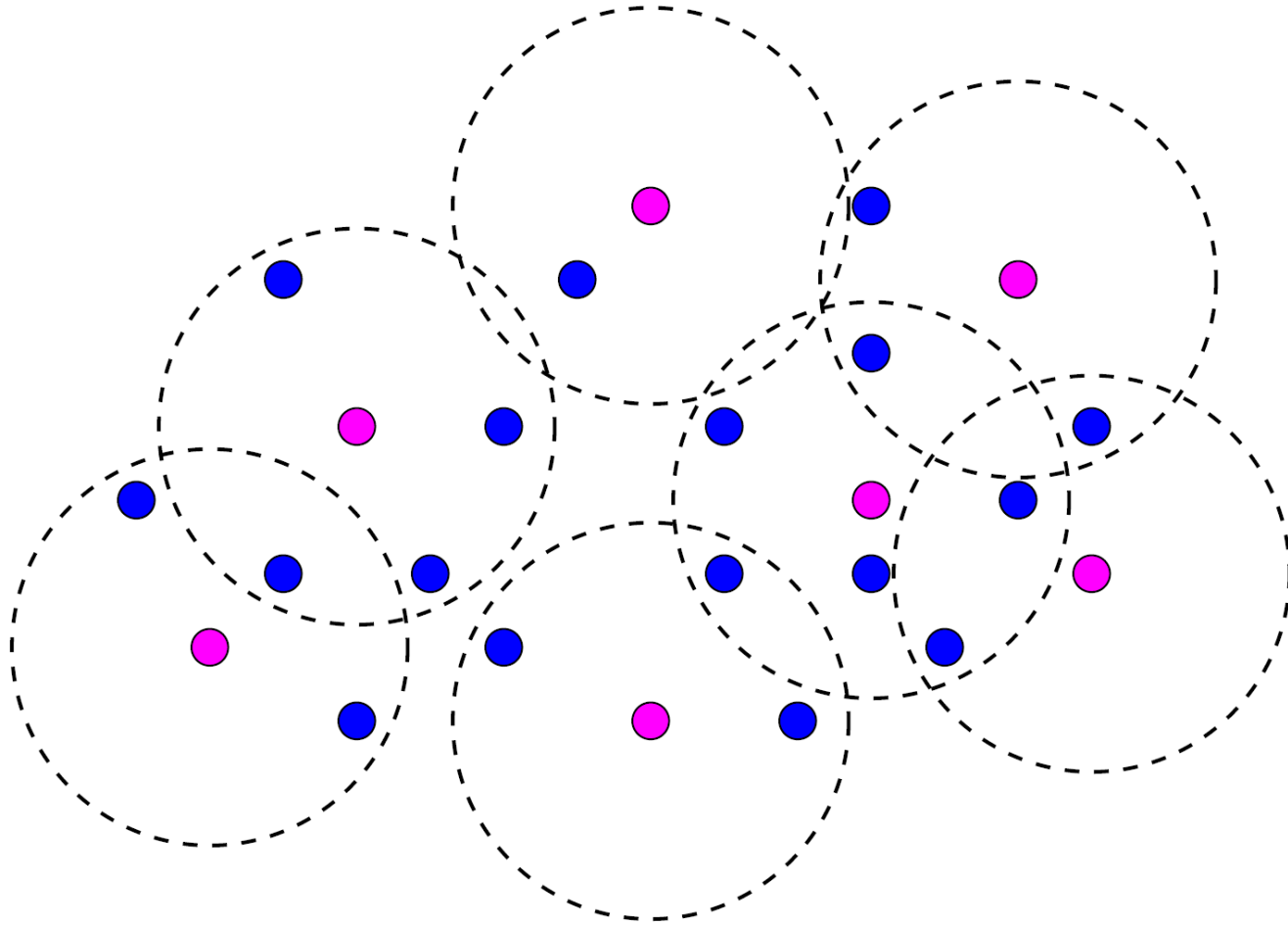
Next: Proof Sketch

- Connection to a greedy algorithm for well-separated pair decomposition (WSPD).
- Connection to the **deformable spanner** (GGN'04 SoCG) → proof of the linear spanner size.

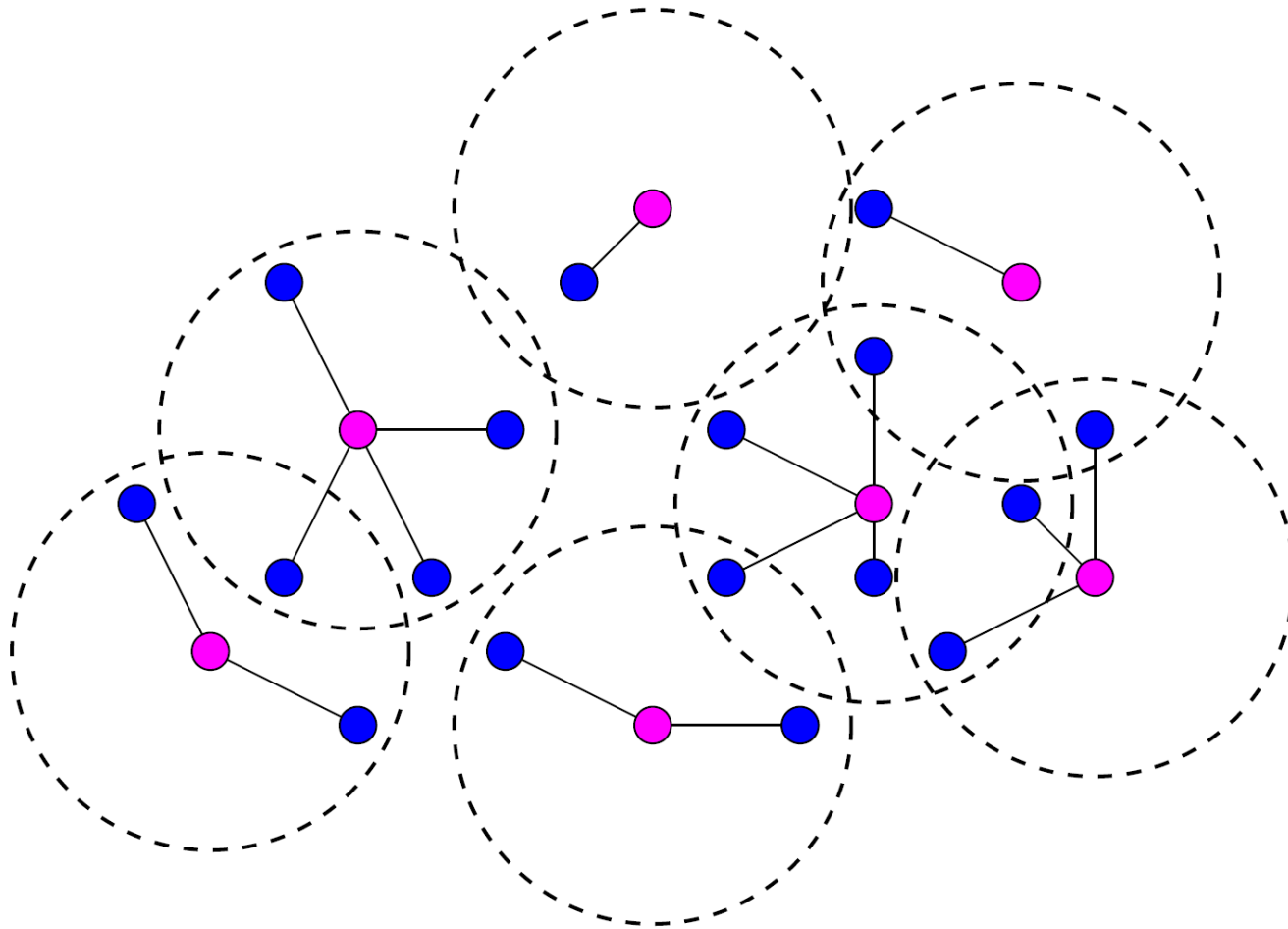
Deformable spanner construction

- r -centers
 - Coverage: Every node is within distance r of at least one center
 - Separation: No two centers within distance r of each other
- $(1 + \epsilon)$ -Spanner
 - Build a hierarchical of centers
 - Centers at level i have radius 2^i .
 - At each level, add edges with length $\leq c \cdot 2^i$.
 - $c = 4 + 16/\epsilon$

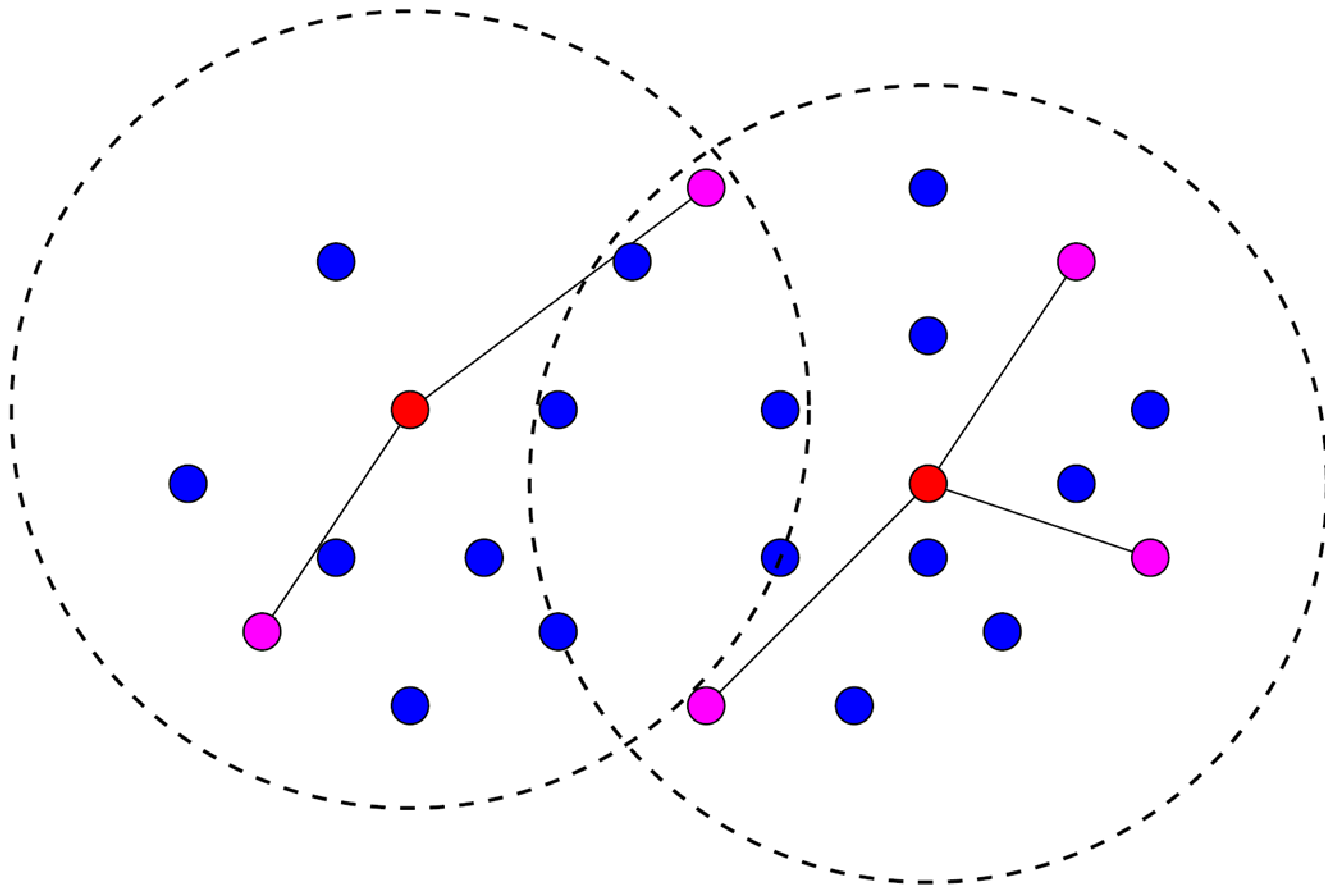
1st level center



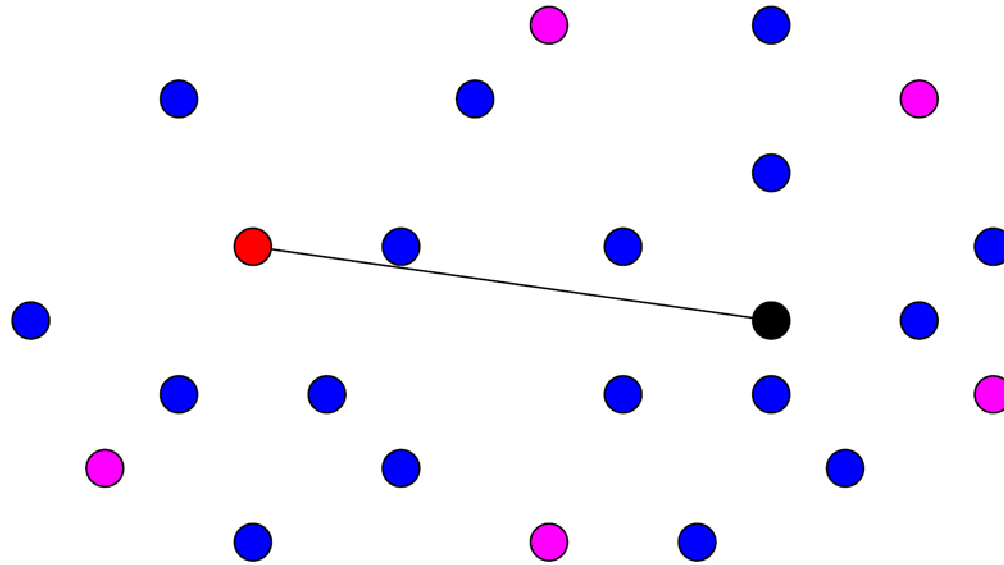
Parent-child relationship



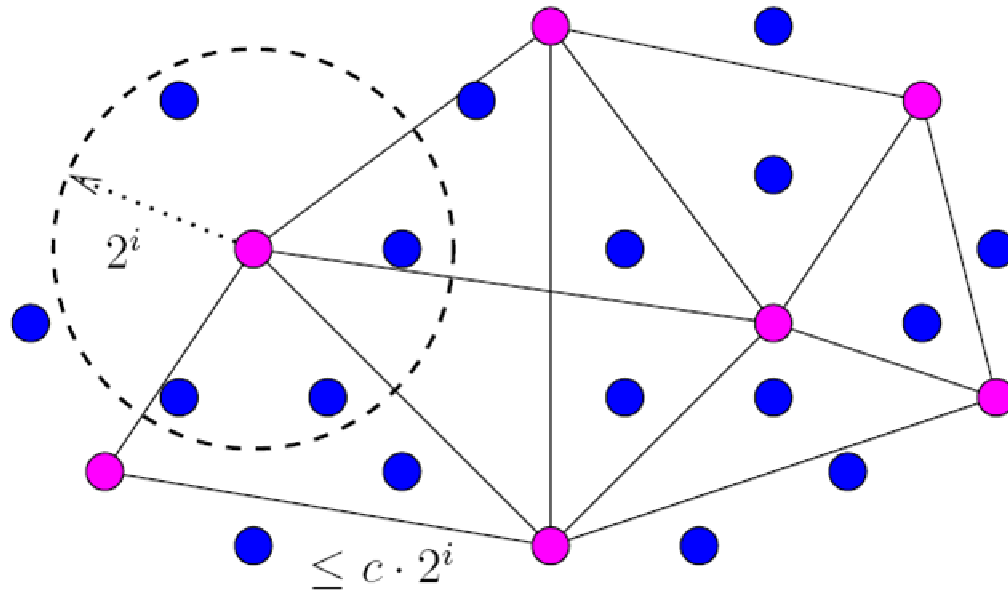
2nd level center



3rd level center



1st level spanner edges

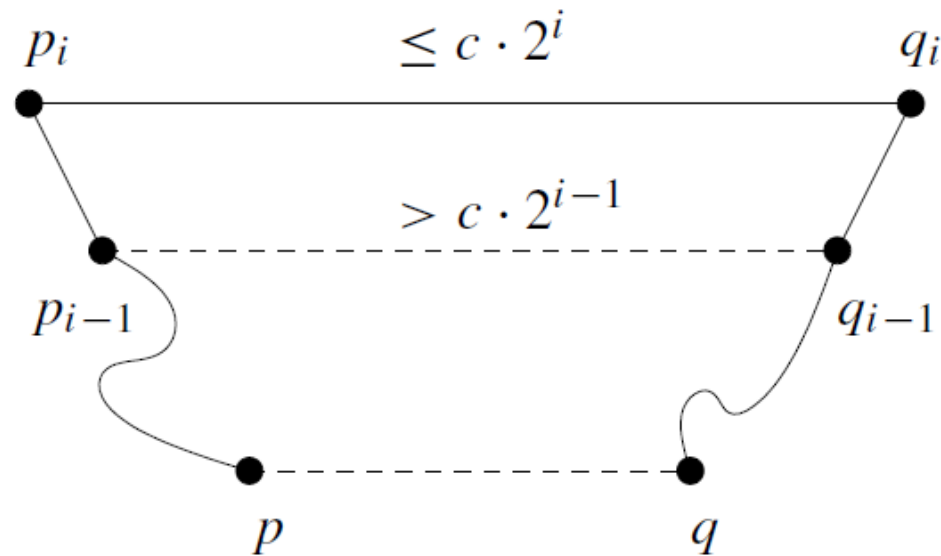


Deformable Spanner

- A $(1+\varepsilon)$ -spanner with $O(n/\varepsilon^d)$ edges
- Maximal degree $O(\lg \alpha)$, α is aspect ratio.
- Total weight $O(\lg \alpha \cdot |MST| / \varepsilon^d)$

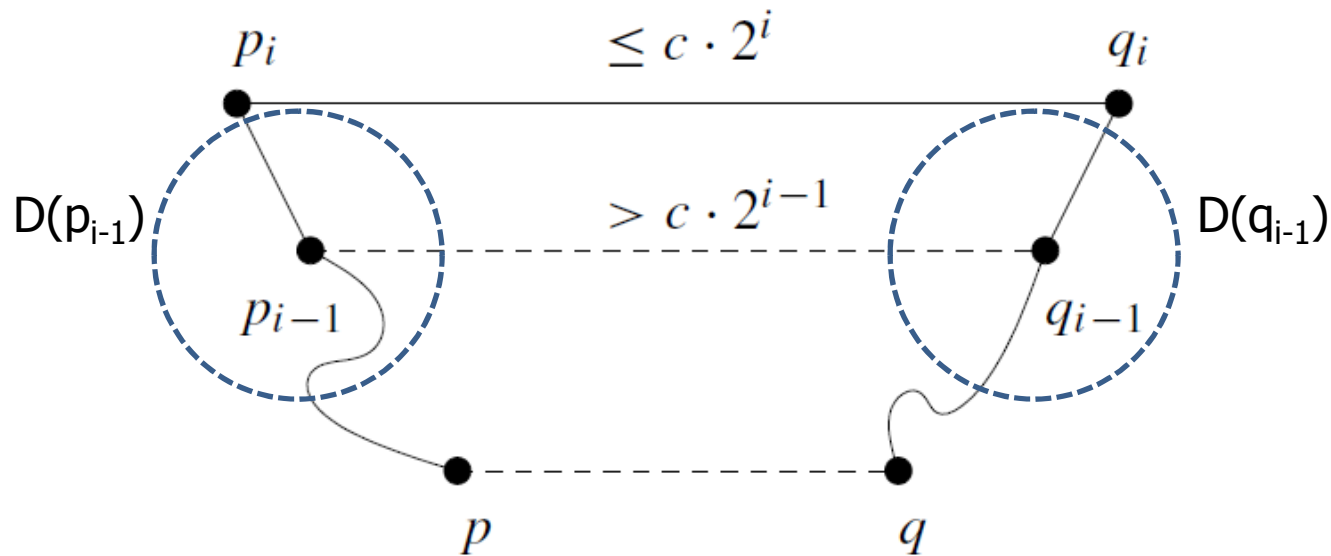
Deformable spanner \rightarrow WSPD

- In the deformable spanner, a pair of points (p, q) has level i ancestors (p_i, q_i) connected with an edge, but level $i-1$ ancestors without an edge.



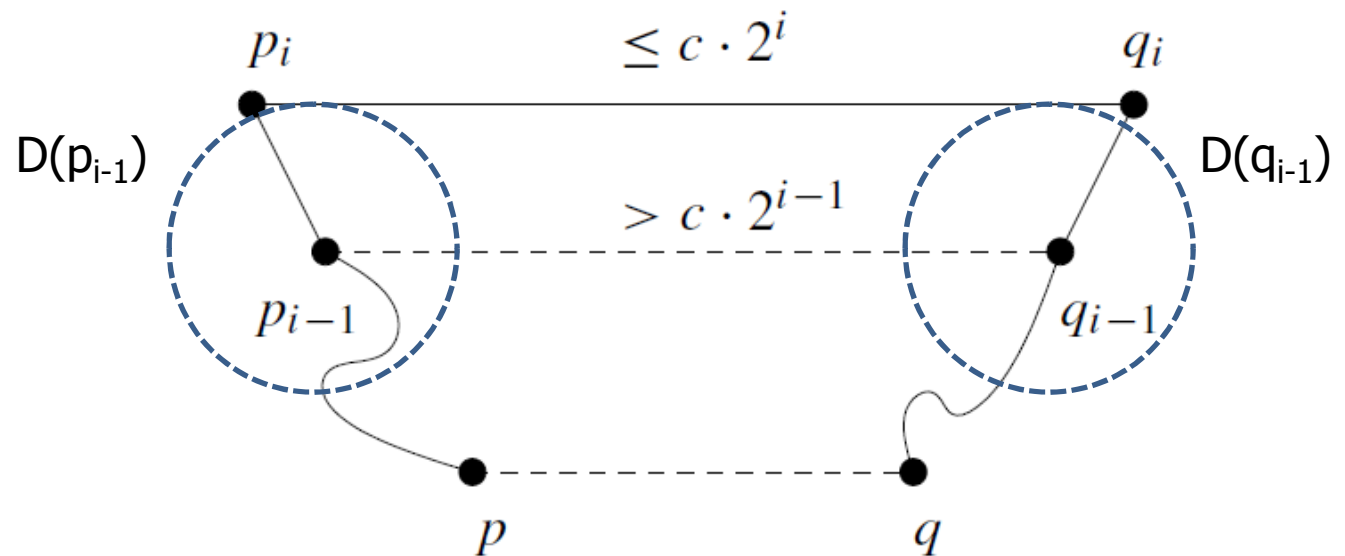
Deformable spanner \rightarrow WSPD

- For each edge (p_i, q_i) , take the “cousin pair”: the pair of sets of descendants $(D(p_{i-1}), D(q_{i-1}))$.
- All such pairs form a WSPD.



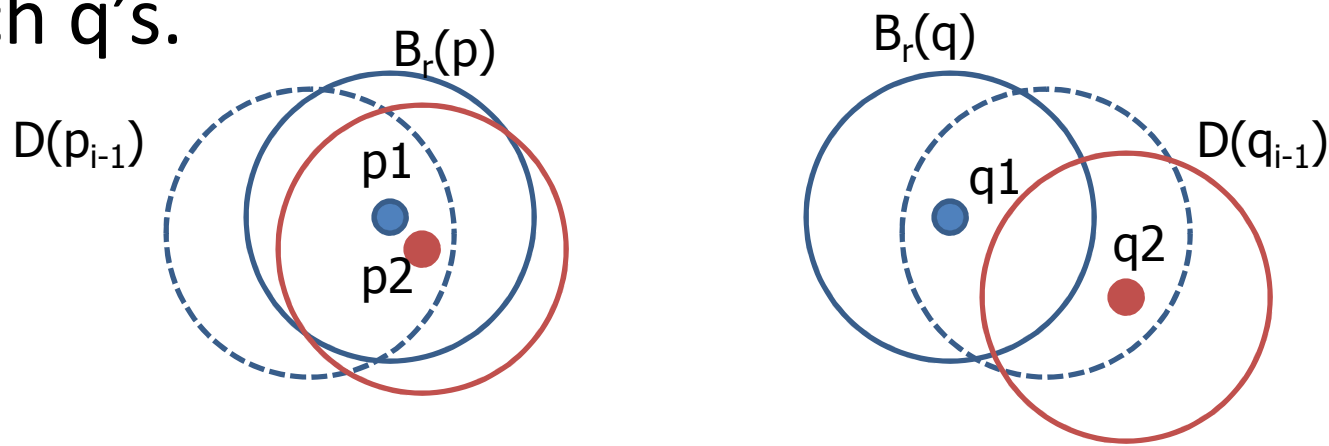
Main Proof

- Our spanner: G , deformable spanner G' .
- Both imply WSPD, W , and W' .
- Main idea: A pair $(B_r(p), B_r(q))$ maps to the “ancestor pair” $(D(p_{i-1}), D(q_{i-1}))$.
- Argue only **$O(1)$** pairs of W map to one pair in W' .



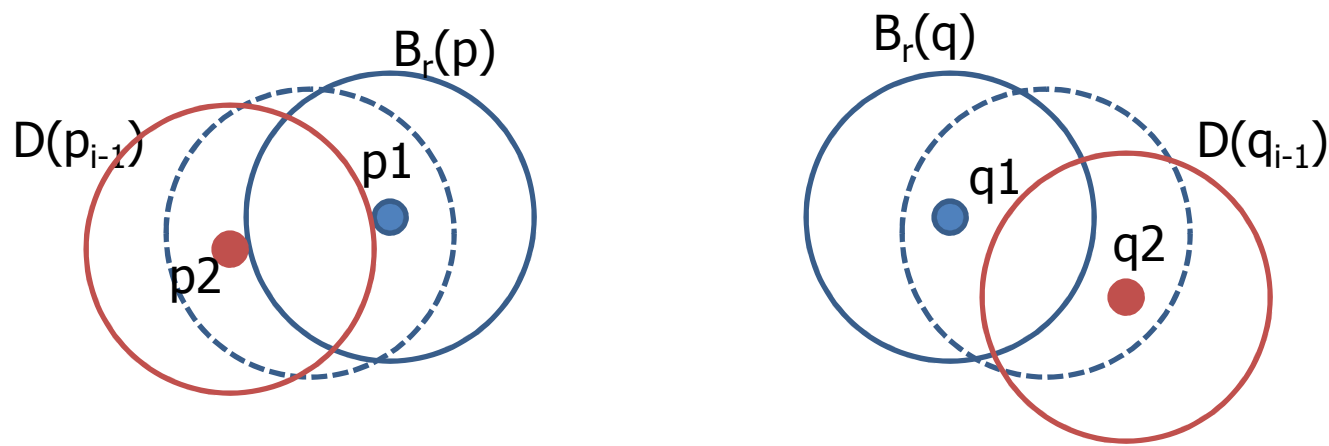
Main Proof

- Tool: packing argument.
- Consider two pairs (p_1, q_1) and (p_2, q_2) that map to the same pair in W' .
- **Case 1:** p_1 and p_2 are “close”; then q_1 and q_2 must be “far away”. \rightarrow there are only $O(1)$ such q 's.



Main Proof

- Tool: packing argument.
- Consider two pairs (p_1, q_1) and (p_2, q_2) that map to the same pair in W' .
- **Case 2:** p_1 and p_2 are “far away” \rightarrow there are only $O(1)$ such p 's.



Application in P2P networks

- Proof only uses packing argument.
- Extension to metrics with constant doubling dimension
- De-centralized construction and maintenance of a spanner graph by distributed users.
 - Small message cost
 - Allow dynamic user insertion and deletion
 - Allow nearest neighbor query

Future work

- Constant degree?
- Quality-varying spanner: In P2P network, punish “free-riders” and award diligent users.
 - A user get better stretch by constructing more edges.

Thanks!